

## PARTNER SEARCH FORM

<b>Name of Organisation</b>	ARTos Foundation
<b>Type of Organisation</b>	Non-Governmental Organization
<b>PIC Number</b>	948892316
<b>Call</b> - Title and call identification - Funding programme - EC service - Link to the call document - Submission deadline	Erasmus+ KA2 – School Education
<b>(Preliminary) Title of the Project</b>	histORy: An innovative toy-based educational tool for History
<b>Outline of the project idea</b>	<p><b>Mission statement</b> Introduction of an innovative educational tool for history based on toys and their evolution through the last two centuries</p> <p><b>Target groups (school education)</b> cross audience approach in 3 parts a. age 7 to 12 yr as an intro to Europe's history and achievements b. age 13-18 yrs as a form of excavating historical events of Europe's history and achievements c. adults/teachers on how to turn a collection into a metaphor of an innovative educational tool that can coexist in multiple locations and create new metadata context</p> <p><b>Deliverables</b> 1. Augmented reality/Virtual reality AR and VR will be designed and produced based on specific toys from the collection of SOFIA Foundation following a historical narration focusing on the role that toys have played on the historical evolution of Europe, on a political and social level. 2. Serious gaming will be produced based on toys of the collection of SOFIA Foundation introducing an innovative way of approaching and teaching various subjects from the history of Europe from 20th century onwards with an aim to challenge young people to give solutions and change the events using their creativity and imagination. 3. Research and development on refugee's education with toys. The effects of toys on the dramatic experience of young refugee's from various periods of the European history as well as the role that toys and games could play on the introduction of the European cultures and values to the newcomers refugees of today. A focus will be given on the toys that were used or created on refugee's camps and the role that toys and games could play on the education of refugees helping them to deal with their dramatic experience of loss and violent removal from their motherland. (case studies will be conducted by the partners from different countries and the outcomes would presented via the educational tool) 4. Website and App will be designed and developed as a platform (part</p>

	<p>of the educational tool) giving and receiving information on the history of toys. Also this platform will be used to present the history of toys to the children teaching them how toys were developed and used and how could be used in the present and future.</p> <p>5. Archiving: the methods and practices used on archiving all data and toys in order to create the educational tool will be presented and people from different organizations will be trained on how to organize and use collections for educational purposes using technology and innovation.</p> <p>Description of the education tool</p> <p>The main outcome of this proposal is a movable educational tool to be used at schools and other educational spaces. An easy to set up educational tool will be stand at a school space in the form of a bookshelf made of cartoon where instead of books there will be 3D printings of toys and tablets. Children will have the opportunity to travel to the past using the tablets where videos and audios will interfere giving the information and incentives to learn about toys and their history.</p> <p>Serious gaming will be introduced with specific targets. At the same time a web-platform will be presented where more information will be available to help participants to accomplish their targets.</p>
<b>Keywords</b>	
<b>Foreseen duration of the project</b>	2 years
<b>Partner(s) Sought</b>	School, Creative Writing expert, Virtual and Augmented reality expert, European History 20 <sup>th</sup> century (social history and history of education), sociologist, Organizations dealing with refugees, <i>Partners are required to have a PIC number.</i>
<b>Partners already involved</b>	ARTos Foundation, Sofia Foundation, Foundation of the Hellenic World
<b>Answers expected before</b>	16/03/2017
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